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File: smanc.c1

Description: Improved Normalized Least Squares Lattice ANC

Public Functions: SANC\_Calc  
SANC\_Init

Notes:

This version uses many of the same optimization techniques as the .asm version.

History:

HGK 04/29/93 Design Note SDN43 Rev A

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```
#define MODULE_ID 1007

#include <masimo.h> /* platform descriptions */
#include <math.h>

#include <smanc.h> /* self */

#define MAX(a,b) (a) > (b) ? (a) : (b)
#define MIN(a,b) (a) < (b) ? (a) : (b)

#define MIN_VAL 0.01
#define MAX_DEL 0.9999999999999999
#define MIN_DEL -0.9999999999999999
#define MAX_RHO 2.0
#define MIN_RHO -2.0
#define MAX_BSERR 1.0
#define MIN_BSERR 1E-15

/* The following macros provide efficient access to the lattice */

#define XBERR 0
#define XBERR_1 1
#define XDELTA 2
#define XDELTA_1 3
#define XGAMMA 4
#define XGAMMA_1 5
#define XBSERR 6
#define XBSERR_1 7
#define XERR 8
#define XFERR 9
#define XRho 10

#define berr (*(p + XBERR))
#define P_berr_1 (*(p + XBERR_1 - SANC_CELL_SIZE))
#define P_berr (*(p + XBERR - SANC_CELL_SIZE))
#define berr_1 (*(p + XBERR_1))

#define Bserr (*(p + XBSERR))
#define Bserr_1 (*(p + XBSERR_1))
#define P_Bserr_1 (*(p + XBSERR_1 - SANC_CELL_SIZE))

#define P_delta (*(p + XDELTA - SANC_CELL_SIZE))
```

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#define delta          (*p + xDELTA)
#define delta_1        (*p + xDELTA_1)
#define P_delta_1     (*p + xDELTA_1 - SANC_CELL_SIZE)

#define err            (*p + xERR)
#define N_err          (*p + xERR + SANC_CELL_SIZE)

#define P_ferr         (*p + xFERR - SANC_CELL_SIZE)
#define ferr           (*p + xFERR)

#define gamma          (*p + xGAMMA)
#define P_gamma         (*p + xGAMMA - SANC_CELL_SIZE)
#define N_gamma         (*p + xGAMMA + SANC_CELL_SIZE)
#define P_gamma_1       (*p + xGAMMA_1 - SANC_CELL_SIZE)
#define gamma_1         (*p + xGAMMA_1)

#define rho             (*p + xRho)

FLOAT32
SANC_Calc(
    SANC_DATA *anc,      /* input, context handle      */
    FLOAT32  nps,        /* input, noise plus signal  */
    FLOAT32  noise)     /* input, noise reference     */
{
    INT32      m;
    FLOAT32   *p;
    FLOAT32   B,F,B2,F2;
    FLOAT32   qd2,qd3;
    INT32      output_cell;
    BOOL       Bflag;

    BUG1(anc);  BUG1(nps);  BUG1(noise);

    /* Update time delay elements in cell structure ----- */
    p = (FLOAT32 *)anc->cells;
    for (m = 0; m <= anc->cc; m++) {
        gamma_1 = gamma;
        berr_1 = berr;
        Bserr_1 = Bserr;
        delta_1 = delta;
        p += SANC_CELL_SIZE;
    }

    /* Handle Cell # 0 ----- */
    p = (FLOAT32 *)anc->cells;
    Bserr = anc->lambda * Bserr_1 + noise * noise;
    Bserr = MAX(Bserr, MIN_BSERR);

    ferr = noise / SQRTF(Bserr);
    ferr = MAX(ferr, MIN_DEL);
    ferr = MIN(ferr, MAX_DEL);

    berr = ferr;

    rho = anc->lambda * SQRTF(Bserr_1 / Bserr) * rho + berr * nps;
    N_err = nps - rho * berr;
}

```

```

/* Initialize Cell voter -----*/
output_cell = anc->cc - 1;      /* Assume last cell for starter */
Bflag = FALSE;

for (m = 1; m < anc->cc; m++) {
    p += SANC_CELL_SIZE;

    B = SQRTF(1.0 - P_berr_1 * P_berr_1);      B2 = 1.0/B;
    F = SQRTF(1.0 - P_ferr * P_ferr);          F2 = 1.0/F;

    P_delta = P_delta_1 * F * B + P_berr_1 * P_ferr;
    P_delta = MAX(P_delta, MIN_DEL);
    P_delta = MIN(P_delta, MAX_DEL);
    qd3 = 1.0 - P_delta * P_delta;
    qd2 = 1.0 / SQRTF(qd3);

    ferr = (P_ferr - P_delta * P_berr_1) * qd2 * B2;
    ferr = MAX(ferr, MIN_DEL);
    ferr = MIN(ferr, MAX_DEL);

    berr = (P_berr_1 - P_delta * P_ferr) * qd2 * F2;
    berr = MAX(berr, MIN_DEL);
    berr = MIN(berr, MAX_DEL);

    gamma = P_gamma * (1.0 - P_berr * P_berr);
    gamma = MAX(gamma, MIN_VAL);
    gamma = MIN(gamma, MAX_DEL);

    Bserr = P_Bserr_1 * qd3;

    /* update cell voter ----- */
    if(Bserr < anc->voter && Bflag == FALSE) {
        output_cell = m;
        Bflag = TRUE;
    }
}

Bserr = MAX(Bserr, MIN_BSERR);

rho *= anc->lambda * SQRTF((Bserr_1 / Bserr) * (gamma / gamma_1));
rho += berr * err;
rho = MAX(rho, MIN_RHO);
rho = MIN(rho, MAX_RHO);

N_err = err - rho * berr;
}

p = (FLOAT32 *)&(anc->cells[output_cell /* *ANC_CELL_SIZE */]);
return(N_err);

```

```

OID
SANC_Init(
    SANC_DATA    *anc)      /* input, context pointer      */
    FLOAT32      *p;
    INT32       m;

BUG1(anc);

```

```

p = (FLOAT32 *)anc->cells;
for (m = 0; m <= anc->cc; m++) {
    rho      = 0.0;
    err      = 0.0;
    ferr     = 0.0;
    berr     = 0.0;
    berr_1   = 0.0;
    delta_1  = 0.0;
    delta_1  = 0.0;
    Bserr    = anc->min_error;
    Bserr_1  = anc->min_error;
    gamma    = MIN_VAL;
    gamma_1  = MIN_VAL;
    p        += SANC_CELL_SIZE;
}
p = (FLOAT32 *)anc->cells;          /* Cell # 0 special case */
gamma   = 1.0;
gamma_1 = 1.0;

```